# Artificial Intelligence, Big Data and the Future

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#### Outline

- Artificial Intelligence (AI), Machine learning & Deep learning
- Big Data (Oil of the information age?)
- The Marriage of AI & 5G (and beyond)
- The Impact: Improved living with increasing disparities
- The Value of Data
- Why is Statistics Relevant?
- The Challenges
- Oncluding Remarks

# What is AI? Knowledge and Digital Economy

- A tool to make computers think and behave intelligently.
- A science to study and mimic how human brain works.
- A field in which we train machines to understand patterns and behaviors of certain entities.

What is machine learning (ML)? What is deep learning (DL)? Alternative (or modern) names for Al

#### Statistical definition of AI (or ML or DL):

A semi-parametric model with sophisticated algorithms for classification and prediction.

A known function with many unknown parameters (weights and biases)

# Why is AI important? Attract so much attention?

- Great potential: affects every aspect of our lives
- Good timing: have the necessary ingredients and abilities to train the machines

Information revolution: [Industrial revolution IV?]

- Data are widely available and easily accessible.
- tremendous computing power, storage and optimization
- Efficient algorithms [Advances in science and technology.]
- News media hypes: AlphaGO, AlphaStar, Al Books (e.g., Lee Kai-Fu), self-driving cars, FinTech
- Exciting events: DeepMind & esport (video games, 100 trillion trillion possible moves)

# Three important ingredients of AI

- Data (input) (or rules)
- Computing power and methods (optimization)
- Algorithms (Human input)

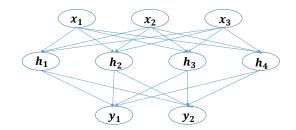
$$Data \Rightarrow Deep Learning \Rightarrow Application$$

# Deep Learning (or Machine Learning)

- A collection of algorithms: See the book AIQ by Polson and Scott (2018).
- Mainly a multiple-layer neural network (deep network)
- A complicated semi-parametric statistical model (with many parameters)
- Enjoy several advantages (nonlinearity)
- Can process all types of data
- Encounter certain difficulties and drawbacks too

#### What is a neural network?

A simple feed-forward 3-4-2 neural net: 3 input variables, one hidden layer with 4 nodes, and 2 output variables.



# How does it process information?

- Network structure: how many layers? number of nodes, etc.
- Activation functions: many available, e.g. logistic function

$$h_i(.) = rac{\exp(oldsymbol{x}'oldsymbol{eta}_i)}{1 + \exp(oldsymbol{x}'oldsymbol{eta}_i)}.$$

- Many types of networks available, e.g., recurrent network (feedback)
- Training: divide data into *training subsample* and *validation subsample*.
- Certain objective function is defined for optimization in the training (classification versus prediction)
- Typical method of training: back-propagation + stochastic gradient decent
- Some difficulties appear for deep networks, but they can be overcome.

- Affects our lives in every way possible
- Changes our behavior and thinking, but not overnight
- Suitable for well-defined tasks, e.g. image classification, play games, routine tasks, etc. [Smarter than the current robots.]
- Affects labor markets, business operations, and human relationships
- Reduce distance and time, increase productivity, and more
- 5G accelerates the advances and applications of AI
- Creates more disparities in the society
- Will not overtake human, but will replace many, especially those unprepared.

- One size simply cannot fit all
- Lack theoretical foundation: computation alone cannot solve all problems [global approximation.]
- Black box: lack of guidance in building or comparing DL
- Lack uncertainty quantification: Real world is stochastic
- Available data cannot cover all future events
- Algorithms are rational, human decisions are not.
- Lack artificial irrationality (or stupidity)
- Dangers of self-fulfilling prophecy? Diminishing data values
- Security concern: Vulnerable to outside attack and misuse

#### Big Data

Forbes, May 21, 2018 (B. Marr)

2.5 quintillion bytes data collected each day, i.e.

#### 2,500,000,000,000,000,000

How big is this?

- 2.5 quintillion pennies cover earth 5 times
- Our brains have 100 billion neurons
- 90% of available data were collected over the last 2 years
- 3.7 billion people use Internet daily
- Google processes more than 40,000 search per second.
- By 2020, 1.7MB data created every second per person on earth. [DOMO's report, Irfan Ahmad, 6/15/2018]

Mainly: Internet of Things

Many different types of data: Structured and un-structured.

- Numerical values
- Videos
- Images
- Iexts
- Sentiments
- Instagram (photos), etc.

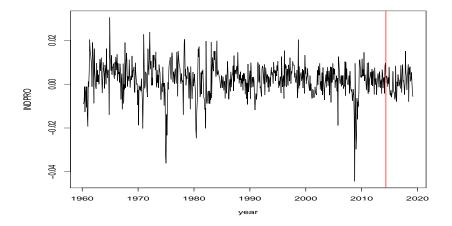
#### Concerns over big data

More Data 
$$\stackrel{?}{\Longrightarrow}$$
 More Information

- Size is not everything
  Value Data are more useful than Big Data
- Internet of Things provide observational data. They have limitations: For instance,
  - confounding: Not well-known in general
  - hard to make causal inference (critical in decision making)
- High heterogeneity
- Often encounter selection bias
- Misinformation: Fake news, manipulated rating (Amazon?)
- Diminishing value in data: More data are generated by AI

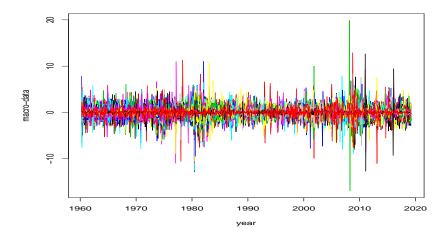
- Variable of interest: US monthly growth rate of industrial production index
- Data period: March 1960 to March 2019 with 708 observations
- Predictors: 122 monthly US macroeconomic variables (Lag-1 to Lag-4: 488 predictors)
- Training subsample: First 650 observations
- Forecasting subsample: 651 to 708
- Number of layers: 2, 3, to 6, each with 100 nodes
- Activation functions: Hyperbolic tangent + identity
- Learning rates:  $e^{-2}$  to  $e^{-3}$
- Benchmark: OLS and Ridge regression

# US monthly growth rate of industrial production (IP) index

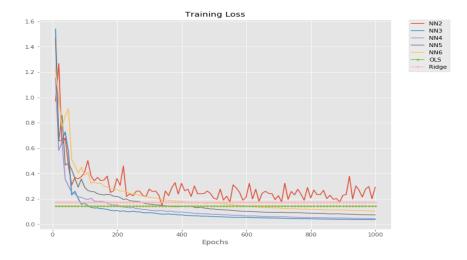


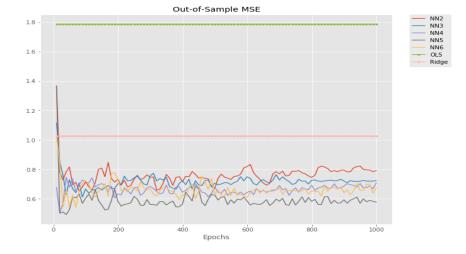
#### Last 58 observations form the forecasting subsample

#### Macro variables used: 122 with 708 observations



#### Series are standardized: March 1960 to March 2019





#### Ruey S. Tsay AI+BD+Future

There is no true model in real applications!

Statistics can contribute in the following areas:

- Understand the limitations of methods used in AI and devise ways to improve them
- Assess the value of data
- Select important predictors and model comparison
- Quantify uncertainty

Problem statement: Variable of interest Y

- True model:  $Y = \beta_0 + \beta_1 X_1 + \beta_2 X_2 + \epsilon$ , where  $X_1$  and  $X_2$  are dependent (related)
- Omitted variable: X<sub>2</sub>
- Model used:  $Y = \gamma_0 + \gamma_1 X_1 + e$ .

No matter how big the sample size is,  $\hat{\gamma}_1$  does not converge to  $\beta_1$ .

(1). Framework: Assume two correlated factors v<sub>1t</sub> and v<sub>2t</sub>.
 Assume also risk-free interest rate is available and data are demeaned.
 The model is (in excess returns)

 $\mathbf{r}_t = \boldsymbol{\beta} \boldsymbol{\gamma} + \boldsymbol{\beta} \mathbf{v}_t + \mathbf{u}_t,$ 

where  $u_t$  is the idiosyncratic noise,  $\beta$  is a matrix of risk exposures and  $\gamma$  is the vector of risk premia for the two factors.

- (2). Suppose  $g_t$  is a proxy of factor  $v_{1t}$ . [ $v_{1t}$  may not be tradable.]
- (3). Goal: to estimate  $\gamma_1$  (the risk premium of  $g_t$ ).

Methods available in finance to estimate  $\gamma$ :

- Two-pass regression: Fama and MacBeth (1973)
  - **1** Time-series regression: regress  $g_t$  on  $\mathbf{v}_t$  to obtain  $\widehat{\boldsymbol{\beta}}$
  - 2 Cross-section regression: regress average excess returns on  $\widehat{\beta}$  to obtain  $\widehat{\gamma}$ .
- Mimicking-portfolio approach: Haberman et al. (1987)
  - Regress g<sub>t</sub> on a set of tradable asset returns to construct a tradable portfolio [maximum correlation with g<sub>t</sub>.]
  - Cross-section regression: project average excess returns on the constructed tradable porfolio.

Omitted-variable bias exists in both methods.

Based on the paper by Giglio and Xiu (2019)

Basic ideas: Use principal component analysis & diffusion indexes

- Many asset returns are available (they use 647 portfolios)
- Assume that the omitted variables are in the column space of the available returns [Omitted variables are linearly measurable functions of observed returns.]
- Use a three-pass method to overcome the omitted variable bias

#### Ideas and Methods used

Big return data:

$$\boldsymbol{R} = \boldsymbol{\beta} \boldsymbol{\gamma} \boldsymbol{1}_{T}^{\prime} + \boldsymbol{\beta} \boldsymbol{V} + \boldsymbol{U},$$

where **R** is  $n \times T$ , **1**<sub>T</sub> is *T*-dimensional vector of 1s, **V** is  $p \times T$  matrix of factors, *n* is the number of observed asset returns, *T* is the sample size, and *p* is the number of factors.

2 Let  $\bar{A}$  as demeaned variables. The data become

$$\bar{\boldsymbol{R}} = \boldsymbol{\beta} \bar{\boldsymbol{V}} + \bar{\boldsymbol{U}}.$$
 (1)

The factors of interest are related to the true factors as

$$\mathbf{G} = \boldsymbol{\delta} + \boldsymbol{\eta} \mathbf{V} + \mathbf{Z},$$

which can be written, via demeaned variables, as

$$\bar{\mathbf{G}} = \boldsymbol{\eta} \bar{\mathbf{V}} + \bar{\mathbf{Z}}.$$
 (2)

The risk premia of G is

$$\boldsymbol{\gamma}_g = \boldsymbol{\eta} \boldsymbol{\gamma}. \tag{3}$$

Use big return data to obtain proxy of all factors & Apply two-pass regression: True factors are latent variables.

(a). Perform PCA of  $\bar{R}$  and use information criterion (Bai and Ng (2002)) to select p, the number of factor.

$$\hat{\boldsymbol{V}} = T^{1/2}(\boldsymbol{\epsilon}_1,\ldots,\boldsymbol{\epsilon}_{\hat{\rho}})'$$

where  $\epsilon_i$  are the eigenvectors corresponding to the largest  $\hat{p}$  eigenvalues,

$$\hat{\boldsymbol{\beta}} = T^{-1} \, \bar{\boldsymbol{R}} \, \hat{\boldsymbol{V}}'.$$

(b). Cross-section regression: Regression average excess returns  $\overline{r}$  on  $\widehat{\beta}$  to obtain risk premia of latent factors

$$\widehat{\boldsymbol{\gamma}} = (\widehat{\boldsymbol{\beta}}'\widehat{\boldsymbol{\beta}})^{-1}\widehat{\boldsymbol{\beta}}'\overline{r}.$$

(c). Time-series regression: regress  $g_t$  on the extracted factors to estimate  $\eta$ .

$$\hat{oldsymbol{\eta}} = ar{oldsymbol{G}} oldsymbol{\hat{V}}' (oldsymbol{\hat{V}} oldsymbol{\hat{V}}')^{-1}.$$

(d). Finally,

$$\widehat{\boldsymbol{\gamma}}_{g} = \widehat{\boldsymbol{\eta}}\widehat{\boldsymbol{\gamma}}.$$

Giglio and Xiu (2019): 647 portfolios including equities sorted by many characteristics, bonds, and currencies.

- Risk premia vary substantially depend on whether one considers omitted variables or not.
- Risk premium of the market portfolio is positive, significant, and close to the time-series average of market excess returns.

Over-fitting in ML

- Theoretical work: blessing of high dimensionality (asynptotic zero-penalty)
- Applications: over-fitting pays a price (finite sample)

A well known result: Autoregressive model True model: AR(*p*), but fit an AR(*p* + *h*) model with *h* > 0. Forecasting MSE increases by a factor of  $\frac{h}{T}$ , where *T* is the sample size.

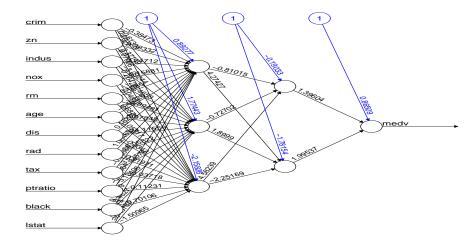
If *h* is fixed,  $h/T \rightarrow 0$ .

if *h* increases with *T*, e.g.  $h/T \rightarrow c > 0$ , MSE increases

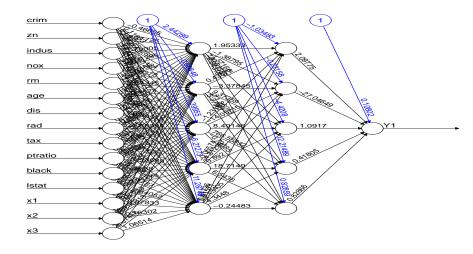
Well known data set in Statistics: Harrison and Rubinfeld (1978)

- Dependent variable: median housing price (log)
- Predictors: 13 variables include crime rate, % lower status of the population, tax, age, etc.
- Sample size: 506
- Artificial predictors: three random variables drawn from N(0, 1)

#### A simple neural network: Boston data



# A simple neural network: Boston data with 3 noise variables



Out-of-sample prediction: Run 11 iterations of the following:

- Training sample: randomly select 360 data points
- Forecasting sample: the remaining 146 data points
- Variables used:
  - All 15 variables (12 predictors + 3 noises)
  - Use 12 variables: omit 13-15, 12-14, 11-13, etc.
- Compute the MSE of predictions for each model, each iteration

15 predictors (12+3 noise): 0.0564

12 predictors:

Model	13-15	12-14	11-13	10-12
MSE	0.0336	0.0628	0.0794	0.0841
Model	9-11	8-10	7-9	6-8
MSE	0.0533	0.0635	0.0652	0.0523
Model	5-7	4-6	3-5	2-4
MSE	0.0562	0.0668	0.0661	0.0567
Model	1-3			
MSE	0.0655			

Model 13-15 means predictors 13 to 15 are removed. The same result holds for average MSE

#### Social and economical inequalities: increasing wealth gap

- Richest 1% own 50%+ of world's wealth (CNBC)
- In US, the median household income of the richest states is about double that of the poorest states (Census)
- Income inequality: with/without AI background
- Wealthy vs poor economies: poor becomes poorer
- Strong competition at light speed: knowledge & information
- Protection of human right and privacy

- Education! Education! Education!
- Cannot satisfy with being an AI user, but a creator. Taiwan is behind several countries in AI related patent applications.
- Team work with effective communication skills
- Mathematics, Computer Science, Statistics, Optimization (skills)
- Liberal arts (a better person)
- Domain knowledge (specialty)

# **Concluding Remarks**

- No short cut. Success is for those who prepare well.
- Al is a two-edged sword

Things to do:

- Education
- Team work with excellent communication skills
- Embrace AI, create AI, and make good use of AI
- Study the failure of AI, especially develop theory for artificial irrationality (or stupidity).
- Protect human right, democracy, and privacy. [even from government agencies.]
  [Prevent misuse of AI.]